Continue



You can't perform that action at this time. You can't perform that action at this time. A project is an adaptable spreadsheet, task-board, and road map that integrates with your issues and pull requests on GitHub to help you plan and track your work effectively. You can create and customize multiple views by filtering, sorting, grouping your issues and pull requests, visualize work with configurable charts, and add custom fields to track metadata specific to your team. Rather than enforcing a specific methodology, a project, see Creating a project. To learn more about the different layouts, see Changing the layout of a view. Your projects are built from the issues and pull requests you add, creating direct references between your work. Information is synced automatically to your project as you make changes, updating your views and charts. This integration works both ways, so that when you change in formation about a pull request or issue in your project, the pull request or issue in your project and that change is shown in your issue. You can take this integration even further, group your project by assignee, and make changes to issue assignment by dragging issues into the different groups. To learn more about managing items in your project, see Adding items to your project, see Adding items to your project and Editing items in your project. You can use custom fields to add metadata to your issues, pull requests, and draft issues and build a richer view of item attributes. You're not limited to the built-in metadata (assignee, milestone, labels, etc.) that currently exists for issues and pull requests. For example, you can add the following metadata as custom fields: A date field to track whether a task is Low, Medium, or High priority. A text field to add a quick note. An iteration field to plan work week-by-week, including support for breaks. To learn more about the different fields you can add to a project, see Understanding fields. Automating your projects. Built-in workflows allow you to automatically set fields when items are added or changed, and you can also configure your project to automatically archive items when they meet certain criteria and automatically add items from a repository when they meet certain criteria. For more information, see Using the built-in automatically add items from a repository when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when they meet certain criteria and automatically archive items when the criteria information, see Using the API to manage Projects and Automating Projects using Actions. Viewing your project from different perspectives Quickly answer your most pressing questions by tailoring your project view to give you the information you need. You can save these views, allowing you to quickly return to them as needed and make them available to your team. Views not only let you scope down the items listed but also offer three different layout options. You can view your project as a high-density table layout, as a kanban board, or a timeline-style roadmap. For more information about the different layout options, see Changing the layout of a view. The NerdSoloMiner v2 This is a free and open source project that let you try to reach a bitcoin block with a small piece of hardware. The main aim of this project is to let you learn more about minery and to have a beautiful piece of hardware in your desktop. Original project TTGO T-Display S3 or any supported boards (check Build tutorial) 3D BOX here ESP32 implementing Stratum protocol to mine on solo pool. Pool can be changed but originally works with public-pool.io (where Nerdminers are supported). This project was initially developed using ESP32-S3, but currently support other boards. It uses WifiManager to modify miner settings and save them to SPIFF. The microMiner comes with several screens to monitor it's working procedure and also to show you network mining stats. Currently includes: NerdMiner Screen > Global minery stats and relevant data This miner is multitore and multithreads, both cores are used to mine and several threads are used to implementing stratum work and wifi stuff. Every time an stratum job notification is received miner update its current work to not create stale shares. IMPORTANT Miner is not seen by all standard pools due to its low share difficulty. You can check miner work remotely using specific pools specified down or seeing logs via UART. Current project is still in developement and more features will be added LILYGO T-Display S3 (original one) or any other supported boards 3D BOX here \*Affiliate links Easyiest way to flash firmware. Build your own miner using the following firmware flash tool: Create your own miner using the online firmware flash tool ESPtool and one of the binary files that you will find in the bin folder. If you want you can compile the entire project using Arduino, PlatformIO or Expressif IDF. Get a TTGO T-display S3 or any supported board Download this repository Go to ESPtool online: Load the firmware with the binary from one of the sub-folders of bin corresponding to your board. Plug your board and select each file from the sub-folder (.bin files). Update NerdMiner firmware following same flashing steps but only using the file 0x10000\_firmware.bin. Online ESP Tool works with chrome, chromium, brave ESPtool recommendations: use 115200bps Build errors > If during firmware download upload stops, it's recommended to enter the board in boot mode. Unplug cable, hold right bottom button and then plug cable. Try programming In extreme case you can "Erase all flash" on ESPtool to clean all current configuration before uploading firmware. There has been cases that experimented Wifi failures until this was made. In case of ESP32-WROOM Boards, could be necessary to put your board on boot mode. Hold boot button, press reset button and then program. After programming, you will only need to setup your Wifi and BTC address. Note: when BTC address. Note: when BTC address of your selected wallet is not provided, mining will not be started. Connect to NerdMinerAP AP: NerdMinerAP AP password if needed If you are using public-pool.io and you want to set a custom name to your worker you can append a string with format .yourworkername to the address Format a SD card using Fat32. Create a file named "config.json" in your card's root, containing the the following structure. Adjust the settings to your needs: { "SSID": "myWifiSSID", "WifiPW": "myWifiPassword", "PoolUrl": "public-pool.io", "PoolPort": 21496, "PoolPort": 21496, "PoolPort": 21496, "PoolPort": 21496, "PoolPort": "public-pool.io", "ButWallet": "walletID", "Timezone": 2, "SaveStats": false } Insert the SD card. Hold down the "reset configurations" button as described below to reset the configurations and/or boot without settings in your nymemory. Power down to remove the SD card. It is not needed for mining. Recommended low difficulty share pools: Other standard pools not compatible with low difficulty share: One click > change screen orientation. Tripple click > turn the screen off and on again. Hold 5 seconds > reset the configurations and reboot your NerdMiner. With the USB-C port to the right: TOP BUTTON One click > change screen. Hold 5 seconds > top right button to reset the configuration mode and edit current configuration mode and edit Double click > change orientation (default is USB-C to the right) Current project was adapted to work with PlatformIO Current project works with ESP32-S3 and ESP32-wroom. Partition squeme should be build as huge app All libraries needed shown on platform.ini If you would like to contribute and help dev team with this project you can send a donation to the following LN address steamnerdminer@getalby.com or using one of the affiliate links above. If you want to order a fully assembled Nerdminer you can contribute to my job at bitronics.store Enjoy Page 2 You can't perform that action at this time. © 2025 GitHub, Inc.TermsPrivacyStatusPricingExpert servicesBlog You can't perform that action at this time. You can't perform that action at this time. Page 2 You can't perform that action at this time. Page 2 You can't perform that action at this time. Page 3,8K Die Trassenbretter sind verlegt, der Streckenverlauf ist auf das Holz übertragen. Ich habe mich nach langer Überlegung doch entschieden, eine... Hallo, der Bereich unserer Nebenbahn soll u. A. durch Formsignale signalisiert werden. Nur leider gibt es keine einsetzbaren Signale, die... Tomek 26. Mai 2025 5 min read Aufrufe: 273 Punkte Reaktionen: 8 Modelle Geschichte (Andere Nummern: 99-09-76 / 99-01-76 / 99-02-11 / NWE 339) Der ursprüngliche Güterwagen NWE 339 entstammte der 1909er Serie aus... In meinem Bestand ist der Behelfspersonenwagen MCI-43 von Peter Lorenz (Art.Nr:22 200). Hier reizte mich der Umbau und die Alterung, besonders... Tomek 11. Mai 2025 3 min read Aufrufe: 328 Punkte Reaktionen: 11 Modelle Der 1906 in Görlitz gebaute Wagen 333 der NWE wurde bei der Deutschen Reichsbahn mit der Nummer 99-02-05 geführt und ab 1969 als 99-06-51...