

I'm not a bot



Hi there! I'd like to know if there's a list of all current game builds that FiveM supports or can use. Thank you . Still looking for . Nobody knows? Updated because it is the first Google result so I decided to keep this updated. 69 Likes @maicek It was my conclusion after some research. Thank you. 2 Likes [sv. enforcegamebuild] has been added to the documentation : here I allow myself to add a more complete and reliable answer, so here is the list: 1604 Arena War(xm18, christmas2018, mpchristmas2018) Unknown The Diamond Casino & Resort(unknown) Unknown Diamond Casino Heist(unknown) 2060 Los Santos Summer Special(sum, mpsum) 2189 Cayo Perico Heist(b4, heist4, mpheist4) 2372 Los Santos Tuners(tuner, mptuner) A little late but still useful, thank you . 3 Likes just because this is first Google result I'mma post this here Go to this Cfx.re Docs A list of commands to run in the server console. and search for (with CTRL+F) sv. enforceGameBuild Scroll down a few more lines and you will see the table above but its more updated To start your FiveM server with a specific GTA build, put this in your server.cfg: sv. enforcegamebuild 3095 Build DLC Code Title Status 1604 mpchristmas2018 Arena War Release 2060 mpsum Los Santos Summer Special Release 2189 mpheist4 Cayo Perico Heist Release 2372 mptuner Los Santos Tuners Release 2545 mpsecurity The Contract Release 2612 mpg9ec ExPanDeD aNd EnHanCeD Release 2699 mpsum2 The Criminal Enterprise Release 2802 mpchristmas3 Los Santos Drug War Release 2944 mp2023_01 San Andreas Mercenaries Release 3095 mp2023_02 The Chop Shop Release 3258 mp2024_01 Bottom Dollar Bounties Release 3407 mp2024_02 Agents of Sabotage Release 3570 mp2025_01 Money Fronts Beta(unstable) Update by @CelestiaMech 3179 have been released today by Rockstar, but is not yet supported by FiveM. No, the latest supported version is 3095 3258 have been released today by Rockstar, but is not yet supported by FiveM. Was there information somewhere about whether there would be support for 3179 or 3258? how do you know the game build numbers already? Easily found in GTAV.exe properties Option 1.) Rockstar Games Launcher → Settings → My Installed Games → Grand Theft Auto V → Version Option 2.) Start Grand Theft Auto (bottom right) When would the Agents of Sabotage be available for FiveM? maybe build 3411 ? because you can load into GTA5 and then you see down right corner the Number pk la dernier mise a jour la 3407 ne marche pas sur FiveM ? Page 2 3407 seems to not work yet run FiveM on canary but probably buggy still but its there for trial run 3407 crashes 3258 works np What crash are you experiencing? I get the one when shooting at certain peds or using certain guns. Eitherway 3407 for now is still broken asf 2 Likes GTA V version: Latest as of posting date Up to date: Yes Legit or Pirate copy: Legit Purchased where - Steam/Rockstar Launcher/Epic: Steam Windows version: 10 Did you try to delete content. index.xml and try again? YES System specifications: CPU: Ryzen 7 5800x3D GPU: RTX 3060 RAM: 32GB game is on a samsung 980 ssd CitizenFX crash zip file ('Save information' on a crash): N/A logs/CitizenFX log files: N/A .dmp files/report IDs: N/A Important parts What is the issue you're having? I am having very bad stutter issues, I load up the game and I run smoothly at around 180-200fps and then randomly every 5-7 seconds it drops to 40fps out of nowhere. What are you trying to do? Trying to play the game What have you tried already to fix the issue? Reinstalling Five-M Setting Five-M as high priority in task manager Updating drivers I had NVE graphics mods and I uninstalled all of them from my fiveM folder and ensured they were all gone. lowered my game graphics to all normal Error screenshot (if any): N/A What did you do to get this issue? Played the game What server did you get this issue on? Be specific and name some, 'all of them' by itself isn't useful! Mega's Games Transport Tycoon Additional comments Any help would be greatly appreciated, thanks Hello, this is a friendly reminder because this is your first time creating a topic (or it has been a while since your last topic) in this category. Please note that most of the support is provided by the Cfx.re community on a voluntary basis. We ask you to be patient; there is no guarantee we have a solution to your problem(s). To avoid unnecessary/duplicate topics, please browse the forums before creating a topic.To improve your chances of your issue(s) being solved, please provide as much information as possible about the issue(s) you are having. Also —whenever possible— please use the template given to you when creating a topic.Thanks for keeping these forums tidy! 1 LikeI'm having a similar issue that started around the same time, on the 28th of July. I've tried everything to figure out what's causing it, but nothing has worked so far. My specs are pretty similar to yours, with a Ryzen 7800x3d and a 4080 ti, 32gb ram. I only experience stuttering on New Day servers, but my game is smooth as usual on other servers. It's really frustrating because it just started happening out of nowhere, and I've had brand new parts for barely a month. I'm using Windows 11, and I play on Mega's Games and Transport Tycoon servers. Have you tried limiting your FPS to see if that fixes the issue? That might be worth a shot. Also, have you installed any new drivers recently, either manually or through a Windows update?

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