

I'm not a robot



Final Fantasy 7 Remake is quite a different beast from the original. Despite following similar beats, it changes up some elements of how the story progresses and how the game plays. Whether yours the reigning squig champion of the Wall Market or youre dipping your toes into the life stream for the first time, the remake is bound to disorient you with its strategic real-time combat system and different take on world design. We've put together a brief visitors guide for everyone on board this train to help you get acclimated to the FF7 quickly. Below you can find eight tips to help make the best use of your time in Midgar. These are just a few tips to help you get started on the journey ahead of you. If you're from European regions, what are some things you realized too late? Anything we missed? Let us know in the comments. Otherwise, be sure to check out our other guides, as well as our full Final Fantasy 7 Remake Intergrade review. Let's Talk Materia/Materia is an integral part of FF7 Remake's combat system. Serving as spells, abilities, and summons that you can equip to your characters, these colored orbs beef up each character's base attack skills. You should equip as many Materia orbs as you can early on, especially the spell and attack ability ones. Gaining experience from killing enemies and using Materia eventually levels up each piece you have equipped, which increases their damage potency and overall effectiveness. For example, for spells: Blizzard becomes Blizzaria, Fire becomes Fira, and Cure becomes Cura—all more powerful versions of their original spells. You should take a vested interest in leveling up spell Materia, as they're some of the strongest attacks in the game, and if you send a single spell into a cluster of enemies, you can sometimes kill two birds with one stone. Gaining experience from killing enemies and using Materia eventually levels up each piece you have equipped. Another smart call is to equip everyone with healing Materia, so that you always have someone to help recover party members in a pinch. It's also good to have each party member be equipped with a different elemental spell, so you can ensure coverage for exploiting a variety of enemy weaknesses. Even if you don't end up using some of your Materia in the end, leveled up versions are some of the most valuable items in the game, so you're welcome to sell the ones you've stopped using to various shopkeepers to earn a little extra money. A final note: be sure to purchase the Barrier Materia. You get this later on while progressing through the game as well, but you'll want to start leveling it up as soon as possible. Not only is it clutch as an early game defense bonus against physical attacks, but its helpful once you level it into Manaward to have incoming magic damage—more reasons on why that's essential later. Yall Better Accessorize! Better armor typically has more slots to insert Materia. Speaking of Materia leveling, the best way to do so is to have as many Materia slots available on each character as possible. Even if you're low on money, once you get to Sector 7, be sure to purchase some Iron Bangles or Star Bracelets from the weapon shop to expand your available Materia slots. These bump up your defense as well, but the goal is to equip more Materia. Once you complete a few side missions, you should have enough gil to purchase armor upgrades for a full party roster, so don't be stingy with your earnings. Don't Neglect Side Missions! But I don't want to do the side missions. I just want to experience the story, you might say. Well, the side missions are the story in Final Fantasy 7 Remake! Completing side missions is a win-win for everyone involved. First, there's a great opportunity to spend time with characters like Tifa, which adds to the rich history of Clouds friendship with her. Second, you earn great Materia, equipment, and weapon upgrades, if you take the time to mitigate the concerns of Midgarians. Side missions are a great opportunity to spend time with characters like Tifa, which adds to the rich history of Clouds friendship with her. While some side missions have you running around the streets like a Slumcat Millionaire, be sure to place extra care into helping out Shinra Intern extraordinaire, Chadley, who you can find just before the path leading to Scrap Boulevard. After talking to him, he'll give you the Assess Materia, which allows you to analyze enemies for their weaknesses. Complete his request to gather data on a few enemies, and hell use it to create new Materia that you can buy for a low price. Eventually, Chadley gives you access to special VR missions where you fight iconic Final Fantasy summons, which after completing, earns you a Materia that allows you to conjure them in battle to support you for a limited time. Definitely make sure you've got the Manaward Materia to help make the VR fights against Summons easier. Know Your Attack Modes And ATB Meters! As you'll quickly learn during early encounters, combat is a mix of action and turn-based decision making. First, make sure you're actively switching to your characters alternate attacks by using the triangle button. Cloud switches into his slower Punisher Mode stance, which increases his damage and stagger output. On the other hand, Barret unleashes a powerful charged shot, while Tifa strikes with a jaw-breaking uppercut. Second, try to always have your eye on each characters ATB meters—which dictates when they can perform a special action—on the bottom right of the screen. While you should maintain awareness of everyone's HP, you should also actively pay attention to when you can use your party's abilities as much as possible. If you're focusing on Cloud, whose currently up close and personal with an opponent, consider hitting the L2 or R2 buttons to quickly add a command on a different character to the queue based on the situation—Barret shoot a Focused Shot for added damage, while Tifa can cast cure on her spiky-haired bro on the front line. It's also worth noting that character ATB meters charge slower when you're not directly controlling them in the current fight. Don't Forget To Block! With Cloud, you may want to consider blocking, as successfully doing so against a physical attack lowers the amount of damage you take. As tempting as it may be to see damage numbers fly during combat, be on the lookout for any telltale signs that enemies exhibit when they're about to wind up a powerful attack, and try to block or dodge out of the way. With Cloud, you may want to consider blocking, as successfully doing so against a physical attack lowers the amount of damage you take. 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sure to smash every shinra crate and open every chest you see as well. They'll sometimes drop Moogles Medals which you can use later on to buy stat upgrades for specific characters! Skip to main content Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. By rejecting non-essential cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. Skip to main content Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. By rejecting non-essential cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. After five long years, Final Fantasy 7 Remake has finally arrived, and for the most part, its everything we hoped it would be. This ambitious reimagining captures everything we loved about the first few hours of the original Final Fantasy VII, fully fleshed out into a standalone adventure.Final Fantasy 7 Remake takes Cloud, Barret, Tifa, Aerith and Red XIII through the mean streets of Midgar, but the going is a little tougher than before. The games real-time combat tests both your brain and your reflexes, and taking time to build up your levels and equipment is usually not an option. As such, youll want to make sure your party is prepared for anything.PS5: Release date, price, specs, games and morePS5 exclusives: All the big games to expectHere are 10 tips to help you start the Final Fantasy 7 Remake on the right foot.You may like (Image credit: Square Enix)Use your abilities frequentlyThe very first thing that Final Fantasy 7 Remake teaches you how to do is activate combat abilities through a menu that slows the real-time battle system down to a crawl. You dont really need to use these abilities to get through most of the games early encounters; just mashing the attack button with your sword will suffice. But if you ignore your abilities, youre ignoring about half of what lets you excel in combat.Abilities dont just do additional damage; they can also stagger foes, target multiple enemies at once, clear the distance between you and an opponent, and so forth. The more you use an ability, the quicker you master it, meaning that you can use it even after you equip a different weapon.(Image credit: Square Enix)Dont hoard your itemsA lot of old-school Japanese RPGs (Final Fantasy VII included) drilled into us a very simple mantra: Always use magic, never use items. By the time the final boss rolled around, you might have been sitting on an overflowing stockpile of healing items, never touched except in the direst emergency.Final Fantasy VII Remake is not that kind of game. Early on, youll have only enough MP to heal yourself a few times per level; later on, youll need that MP to target enemies weak points even more than youll need it to heal. As such, you should use items whenever you need them: potions, ethers, tufts of phoenix down, anything. Replenishing your stockpile isnt expensive, and in any case, its even more inconvenient to stare down a Game Over screen.(Image credit: Square Enix)Build each characters proficienciesHeres something I didnt realize until I was about 15 hours into Final Fantasy 7 Remake: Unless youre controlling a character, you wont build up his or her weapon proficiencies.Briefly: Each new weapon you equip comes with a learnable ability. By using the ability over and over, you can add it to your arsenal permanently. Heres the catch: Unless you are actively playing as the character and using the ability, your party members wont learn anything.Usually, you can master a new ability within about half-a-dozen battles, so whenever you get a new weapon, be sure to switch characters for a while. If not, youll find yourself wondering why everyone but Cloud feels so underpowered.(Image credit: Square Enix)Final Fantasy 7 Remake is quite a bit like Final Fantasy XV in a variety of ways. The graphics are similar, the battle system is similar and the structure is similar. That means youll alternate between long, linear dungeon areas and big, open-ended cities where you can take on side quests.You should take every side quest thats available to you. This is partially because youll build your levels while fighting enemies, partially because youll get rewarded with gear and money and partially because the side stories are usually quite entertaining. Once you enter the dungeon areas, you wont always have an opportunity to build your levels, so getting stronger in-between major plot points is a good idea.(Image credit: Square Enix)Stop to level up (when you can)Unlike a lot of JRPGs, Final Fantasy 7 Remake doesnt require much level-grinding. Thats mostly a good thing, but it can also be troublesome if youre having trouble with a particular boss.As such, whenever you come across an area with respawning enemies particularly ones that give a healthy amount of XP its not a bad idea to stop and gain a level or two. Cloud and friends rarely need excessive amounts of XP to gain a level or two, and a little extra strength can go a long way toward conquering some of the games long, occasionally arduous boss fights.(Image credit: Square Enix)Switch among charactersCloud is an extremely simple character to control, with rapid movement, an effective dodge and high damage output. Believe it or not, though, Clouds strength can work to his detriment, since it encourages players (this one, at least) to rely on Cloud almost exclusively.You should avoid this temptation, particularly during boss fights. Each character can add something different to the battle, whether its Aerith hurling magic or Barret taking down distant enemies. As mentioned above, youll want to rotate characters often to build proficiencies, but youll also want to do it because Cloud is simply not that good at fighting certain enemies. Rotate through your lineup and see for yourself.(Image credit: Square Enix)Keep your weapons upgradedSimply leveling up can make you somewhat stronger, but to really increase your physical and magical damage output, youll need to upgrade your weapons. Final Fantasy 7 Remake differs from the original in that newer weapons are not always stronger; instead, each one has a different set of possible upgrades, and you can customize them based on which upgrades you purchase.Every time you level up, youll get SP, which you can use to improve weapons. Remember to spend SP each time you level up, or else let the game do it for you; just remember to select Auto for each new weapon you acquire.(Image credit: Square Enix)Seek out vending machines and benchesIf you forget to stock up while youre in town, dont worry. Most dungeons have at least one vending machine located somewhere along the way. Even if you dont need any items, its worth checking vending machines for two reasons. They may have collectible records, which you can use to play music at jukeboxes. Plus, vending machines often have specials, meaning you can stock up on high-value items like mega-potions and phoenix downs for just 100 gil apiece.Vending machines are also often right next to benches, which let you recover your HP and MP completely. Just be warned that youll usually find these right before boss fights.(Image credit: Square Enix)Watch for visual cuesYou can whack enemies with weapons until your thumbs get sore, but this is usually an inefficient way to take down bigger, more dangerous foes.Mini-bosses and bosses often have multiple parts that you can hit, such as legs for or wheels. Keep an eye out for these.More importantly, many enemies will change colors to indicate that theyre weak to a certain elemental magic, or that theyve become immune to physical attacks. Whenever your attacks stop doing a regular amount of damage, take a step back, analyze an enemys pattern and see if theres a weakness you can exploit. Remember: fire and ice magic are opposites, as are lighting and wind magic.(Image credit: Square Enix)Buckle down for boss fightsBack in the original Final Fantasy VII, beating bosses was a matter of casting some magic, slinging a few healing spells and using the same few attacks until a boss keeled over. Boss fights in Final Fantasy 7 Remake, on the other hand, are huge set pieces that might take 10 or 15 minutes to complete.Youll have to defeat multiple stages of each boss, changing your tactics and healing ever-increasing amounts of damage as you go. Most bosses have a weakness, whether its elemental magic or certain spots that you need to target, but exploiting these isnt a hidden trick; its a necessity. If boss fights feel brutal and demanding, dont worry; theyre functioning as intended.Today's best Final Fantasy VII Remake deals This guide is chock full of advice for new players to the game FF7 Remake. If you're wondering how to make Gil fast, or how to learn the next Limit Break, we've got the goods. Learn how to maximize the fun in your playthrough of FF7 Remake. Bosses feel tough? Need some more HP to survive those fights? Then leveling your character is definitely the right choice! Check out our leveling guide to easily reach the Level 50 cap. Best Exp Farming Guide Gil has always been a necessity in any RPGs and FF7 Remake is not an exception. Buy all the equipment and items you need after following our guide about farming gil just right here. Gil Farming Guide Gaining AP is necessary if you want to strengthen your materias and gain access to high-tier spells and effects. Check our guide below to efficiently max out your materias! AP Farming Guide There are places where you can spend your hard-earned Gil for useful items and you can find them scattered around the map. Check out the link below for a guide to the different shops where you can buy the items that you will need on your journey! Where to Buy Items Butterfinger DLC items are now available for everyone! Click the link below for more information about these freebies and how to obtain them! How to Get DLC Items | Butterfinger Items Hard Mode gives challenges that are far more difficult than any part of the first playthrough. Read our guide below about all things you should know before moving on to Hard Mode! Hard Mode Guide and Best Hard Mode Builds Never go into a fight unprepared! 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Check out our guide to collecting all manuscripts in the game! Manuscript List and Locations by Chapter Collecting all music discs gives you more songs to jam to and will also reward you with the Music Collector trophy. Click the link below to know more of their locations! Music Disc Locations Worried about missing out on powerful weapons, summons or events? Don't worry, we've got your back! Complete List of Missable Items & Events You've probably picked up some of these on your way through Midgard. If you're wondering what to use them for or where to get more, look no further than the guide below! Moogles Medal Guide | Locations & Uses Some enemies hold rare items that can only be obtained using the Steal Materia. Don't miss out on your chance to steal a rare item by checking out our complete Steal List and Guide! Steal List | List of All Stealable Items and Best Items to Steal FF7 Remake Guide & Walkthrough WikiFF7 Remake Walkthrough TeamThis article was created by Game8's elite team of writers and gamers. You're browsing the GameFAQs Message Boards as a guest. Sign Up for free (or Log In if you already have an account) to be able to post messages, change how messages are displayed, and view media in posts.For most of you, you probably have already started and perhaps even beat (or Platinuned!) this game. I am still waiting for Amazon to ship mine as we speak. I've been carefully tip-toeing around spoilers since release. (Darn YouTube showing thumbnails of screens from the game on my home screen! *shakes fist*)As I am waiting for my game, I was wondering if you could share your top 3 tips that you feel you would've liked to have known before entering the game. I have heard from some YT videos talking about things like grabbing the Assess Materia and paying attention to skills that can be learned from specific weapons. I intend on 100% Platinu-ing this game. Hoping to do this as efficiently as possible. What are your top 3 tips for a smooth run? Please avoid any spoilers of course. =) Thanks in advance!Tips,Make a pot of coffee. Remember your hot keys.Adjust the camera.Don't buy generic items like ice, Fire, bullet proof vest, or that star armor.Use Barrett 70% against the boss Scorpion.Be nice to Tifa!Ps. Your either going to love it, or troll it.I hope they make remake so large that I can spend fifty years strolling through itBe open to the fact that it might not be what you expect it to be. Just accept it. It's a great game.I just finished Normal mode yesterday,starting Hard soon,but I think the biggest three things that helped me out is:Get use to switching characters. It doesnt have to be all the time,god knows I spent more time playing as maining Tifa/Aerith then I did with Cloud or Barret, but if your struggling with the character your controlling think about switching to one of the others.Guarding is better then dodging. Dodging works to,but it's mostly used to avoided aoes,while there is a Materia designed to strengthen your guard. I know for me,my reflex is to dodge instead of block and I ended up face down more often then I'd like Yellow healing materia is very useful. Helps you save mp and Pray is the only way to heal the group if you dont want to use your Magnify/All Materia in Cure. Everyone should still have Cure, I didnt equip Tifa with a Cure materia towards the end so she could only heal with items!Don't try to rush battles by mashing square. Take your time, block, counter, stagger,Max out Cleansing Material before you hit Wall Market you will thank me later if you do the right branch of side quests.Thank you for your response so far! Very helpful.I saw this on the comments section of a related video, Maybe you might find this helpful:1- set the combo settings to free. Changing it to "free" allows you to change targets during the combo using the left stick. This allows you to more easily attack a group of enemies.2- set battle camera distance to 3: this solves most problems with the camera allowing you to see the attack text from the enemies and boss before the attack animations Begin.3- change target Lock change to directional buttons: it's allows to rotate the camera when Lock on ,without Changing the target1 I need to try again2 3/2 seems to be perfect.3. I like the d-pad for what it is :)I hope they make remake so large that I can spend fifty years strolling through it

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